



QONQUR

Basics of AI for Academics & Research

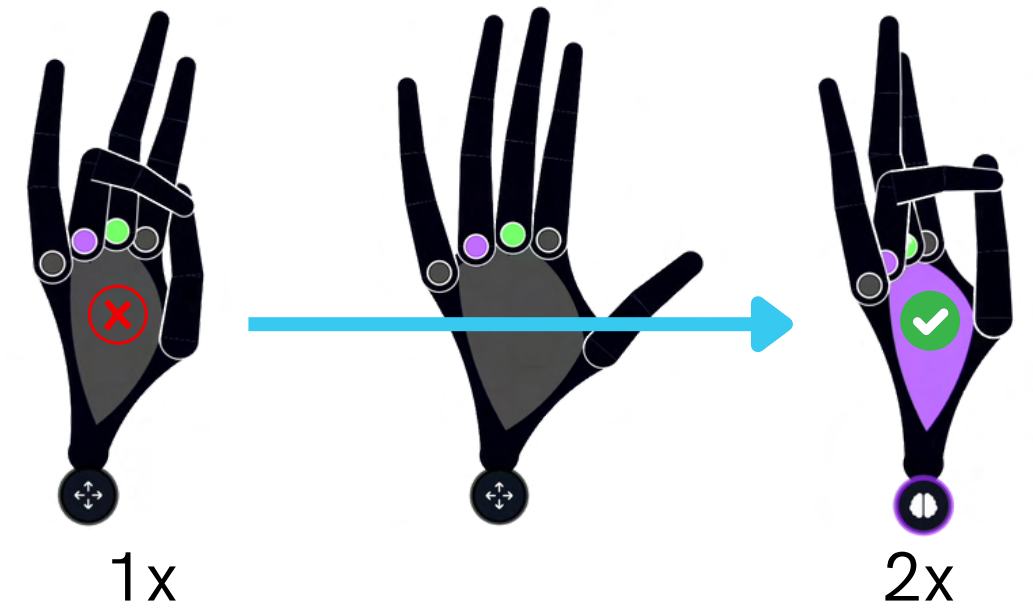
★ REQUIRES PREMIUM AI



AI

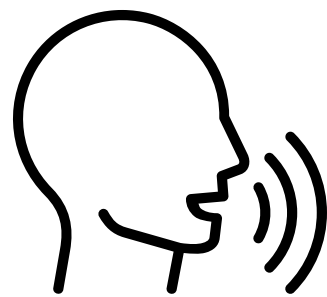
This is a Premium Feature

If not in **ai mode** then quickly double pinch the left ring finger to your left thumb



Fist

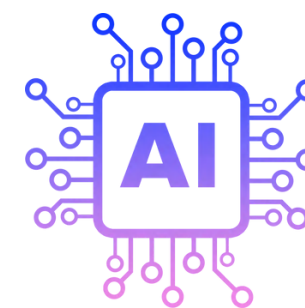
+



Speak



Open Hand



Processing

IDEA CHAINS

While in AI mode

Artificial Intelligence	
Artificial Intelligence (AI) is a branch of computer science that focuses on developing computer systems capable of performing tasks that would typically require human intelligence. AI aims to create intelligent machines that can perceive the environment, reason, learn, and make decisions.	
Types of AI	
There are two main types of AI: narrow AI and general AI.	
Narrow AI	
Narrow AI, also known as weak AI, refers to AI systems that are designed to perform specific tasks or solve particular problems. These systems are trained or programmed to excel in a specific domain but lack the ability to generalize beyond their designated tasks. Examples of narrow AI include virtual personal assistants like Siri or Alexa, recommendation systems, and autonomous vehicles.	
General AI	
General AI, also known as strong AI or artificial general intelligence (AGI), refers to AI systems that possess the ability to understand, learn, and apply knowledge across different domains. General AI aims to mimic human intelligence and exhibit a broad range of cognitive skills, including reasoning, problem-solving, and self-awareness. However, the development of AGI is still largely theoretical and remains an active area of research.	
Approaches to AI	
AI systems can be developed using various approaches, including symbolic AI, machine learning, and deep learning.	
Symbolic AI	
Symbolic AI, also known as rule-based AI or traditional AI, relies on explicit rules and symbols to represent knowledge and perform reasoning. These systems use logical rules and algorithms to process information and make decisions. Symbolic AI has been successful in domains where the rules and knowledge are well-defined, such as expert systems and chess-playing programs.	
Machine Learning	
Machine Learning (ML) is a subfield of AI that focuses on creating algorithms that can learn from and make predictions or decisions based on data. ML algorithms are trained on large datasets, enabling them to automatically identify patterns and make accurate predictions or decisions without being explicitly programmed. Common ML techniques include regression, classification, clustering, and reinforcement learning.	
Deep Learning	
Deep Learning is a subset of ML that involves training artificial neural networks with multiple layers (deep neural networks) to perform complex tasks. Deep learning has revolutionized AI by enabling machines to automatically learn hierarchical representations of data and perform tasks such as image recognition, speech recognition, and natural language processing. Deep learning techniques, such as Convolutional Neural Networks (CNNs) and Recurrent Neural Networks (RNNs), have achieved remarkable success in various domains.	
Applications of AI	
AI has a wide range of applications across different fields, including:	
<ul style="list-style-type: none">• Healthcare: AI can assist in medical diagnosis, drug discovery, personalized treatment plans, and monitoring patient health.• Finance: AI can be used for fraud detection, algorithmic trading, credit scoring, and risk assessment.• Transportation: AI can enable autonomous vehicles, optimize traffic flow, and improve logistics and route planning.• Natural Language Processing: AI can process and understand human language, enabling applications like speech recognition, language translation, and chatbots.• Robotics: AI can be used to develop intelligent robots capable of performing complex tasks in various industries, such as manufacturing and healthcare.• Education: AI can personalize learning experiences, provide intelligent tutoring, and assist in grading and assessment.	
Ethical Considerations	
The development and deployment of AI also raise important ethical considerations. These include concerns about privacy, bias, job displacement, accountability, and the potential for AI systems to be used maliciously. It is crucial to ensure that AI technologies are developed and used responsibly, taking into account potential risks and societal impact.	



Make a Fist over an existing AI text block

Model: cutting-edge

Prompt: Artificial Intelligence

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- **Transportation:** AI can enable autonomous vehicles, optimize traffic flow, and improve logistics and route planning.
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Position the fist where you want the next idea to be

Send a voice prompt to extend all ideas that lead into the placehodler

Start with an overview

Artificial Intelligence Overview

Review the content

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Machine Learning	

Create a chain for topics you want to explore

Robotics



Fist

+



Speak

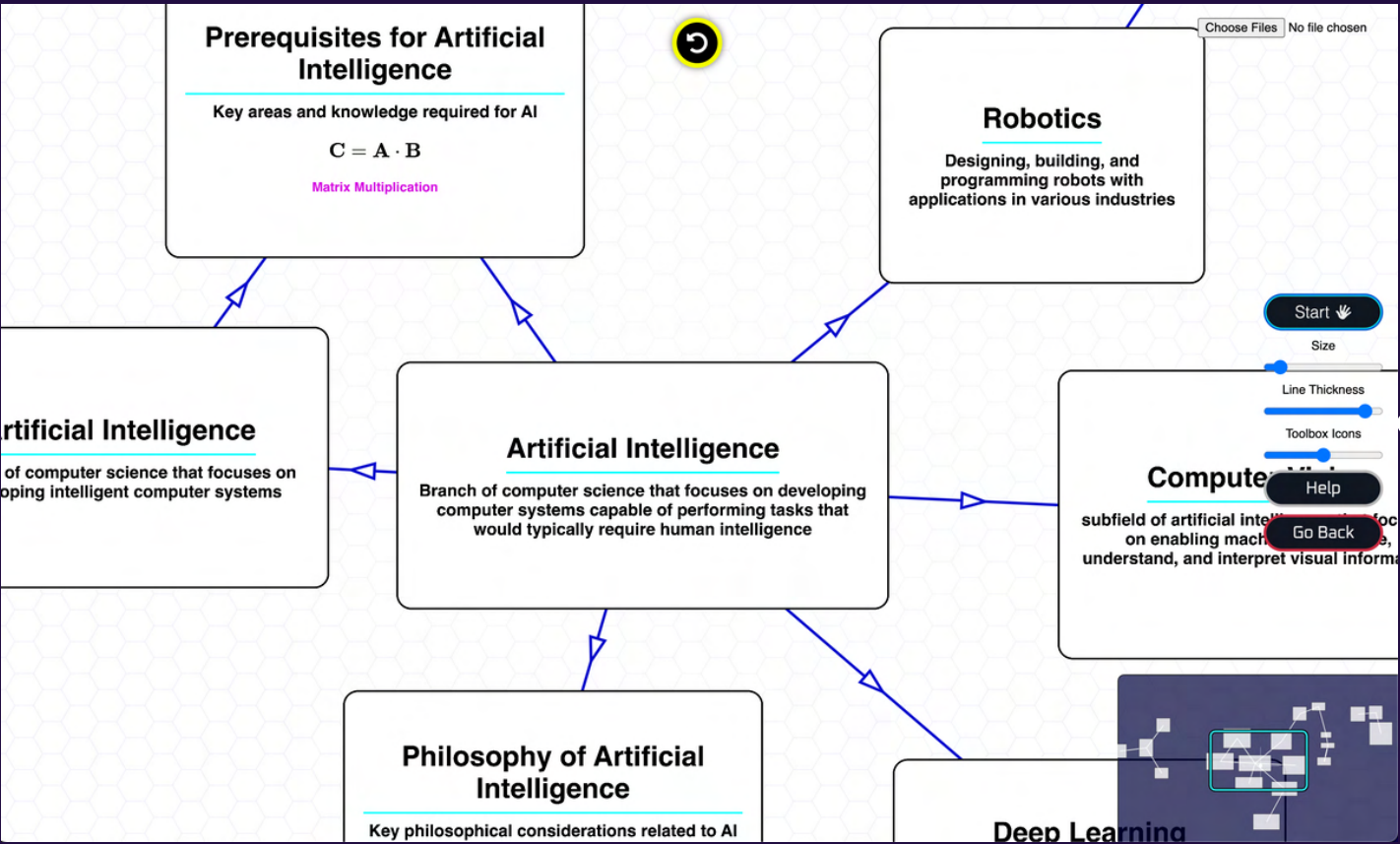


Open Hand



Processing

EXPLORE FRONTIERS USING IDEA CHAINS



Interconnect Ideas

CONTENT ZOOM

GAIN HOLISTIC UNDERSTANDING

ZOOM OUT FOR HIGH LEVEL CONTENT

Computer Vision

subfield of artificial intelligence that focuses on enabling machines to analyze, understand, and interpret visual information



Computer Vision

Keypoints:

Computer Vision:

Subfield of AI focused on analyzing, understanding, and interpreting visual information

Image Processing:

Manipulating and analyzing digital images to enhance quality or extract useful information

Image Representation:

Bitmap (raster image) or vector image used to represent images

Feature Extraction:

Identifying and extracting relevant information or patterns from images

Object Detection and Recognition:

Identification and localization of objects within an image or video

Image Segmentation:

Dividing an image into meaningful and coherent regions or objects

Applications of Computer Vision:

Object recognition, face detection, medical imaging, augmented reality, video surveillance, and robotics

Ethical Considerations:

Privacy, surveillance, bias, and responsible development



ZOOM IN FOR DETAILS

Computer Vision

Computer vision is a subfield of artificial intelligence that focuses on enabling machines to analyze, understand, and interpret visual information from images or videos. It aims to replicate human visual perception by developing algorithms and models that can extract meaningful information from visual data.

Image Processing

Image processing is a fundamental component of computer vision. It involves manipulating and analyzing digital images to enhance their quality or extract useful information. Image processing techniques can be used to preprocess images before applying computer vision algorithms, such as noise reduction, image enhancement, or image segmentation.

Image Representation

To enable machines to understand images, they need to be represented in a format that can be processed by algorithms. One common representation is the **bitmap** or **raster image**, which consists of a grid of pixels, each containing color information. Another representation is the **vector image**, which uses geometric primitives such as points, lines, and curves to describe the image.

Feature Extraction

Feature extraction is a crucial step in computer vision. It involves identifying and extracting relevant information or patterns from images. Features can be simple, such as edges or corners, or more complex, such as shapes, textures, or objects. Feature extraction techniques can include techniques like edge detection, corner detection, texture analysis, or blob detection.

Object Detection and Recognition

Object detection and recognition refer to the identification and localization of specific objects within an image or video. This involves both **object detection**, which involves finding the presence of objects within an image, and **object recognition**, which involves classifying the detected objects into specific categories.

Object detection and recognition algorithms can range from traditional methods based on handcrafted features and machine learning algorithms to more advanced deep learning approaches, such as Convolutional Neural Networks (CNNs). CNNs have achieved significant success in object detection and recognition tasks, enabling accurate and robust performance.

Image Segmentation

Image segmentation involves dividing an image into meaningful and semantically coherent regions or objects. It aims to partition an image into distinct regions based on similarities in color, texture, or other visual features. Image segmentation is essential for various computer vision applications, such as object tracking, image understanding, and scene analysis.

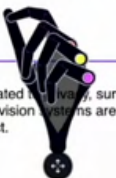
Applications of Computer Vision

Computer vision has numerous applications across various domains, including:

- **Object recognition and classification:** Computer vision can be used to classify objects in images or videos, enabling applications such as autonomous driving, surveillance systems, and image search engines.
- **Face detection and recognition:** Computer vision algorithms can detect and recognize faces in images or videos, enabling applications such as biometric identification, facial expression analysis, and emotion recognition.
- **Medical imaging:** Computer vision can assist in medical diagnosis, analysis of medical images (e.g., X-rays, MRI scans), and the detection of anomalies or diseases.
- **Augmented reality:** Computer vision can enable the overlay of virtual objects onto the real world, creating interactive and immersive experiences.
- **Video surveillance:** Computer vision algorithms can analyze video streams in real-time to detect and track objects, identify suspicious activities, or provide video analytics for security purposes.
- **Robotics:** Computer vision plays a crucial role in enabling robots to perceive and interpret the environment, allowing them to perform tasks like object manipulation, navigation, and human-robot interaction.

Ethical Considerations

As with any AI technology, computer vision also raises ethical concerns related to privacy, surveillance, bias, and potential misuse of technology. It is important to ensure that computer vision systems are developed and deployed responsibly, taking into account potential risks and societal impact.



PINCH INDEX & MIDDLE
FINGER TO THUMB



Pull apart
Push together



ADVANCED RESEARCH

UNDERSTAND, EXPLORE, BACKTRACK, ELABORATE, MOTIVATE

An Analysis of Deep Network Preimages

1 of 10

An Analysis of Deep Network Preimages

On the Domains, Ranges, Preimages, Invertibility and Vulnerabilities of Neural Networks

Nathaniel I. Rojas
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Abstract

In Deep Learning, understanding the inner works of neural networks is key to interpreting their behavior as well as their vulnerabilities. Finding the preimage for any given value in the range of a neural network is of significant importance. This work contributes an exact parametric solution for defining the preimage of particular class of deep networks.

In this work, steps are made toward a general solution of the pre-image problem. The key is to analyze the mathematical structure under certain assumptions that lead to key insights into the form of the general solution. A general solution to the pre-image problem for a large class of multi-layer perceptions is presented.

With these insights, the nature and source of adversarial attacks on neural networks is explored and initial results are developed for an optimization free "single shot" generation method for adversarial examples.

Keywords: Deep Learning, Neural Network, Preimage, Adversarial Examples.

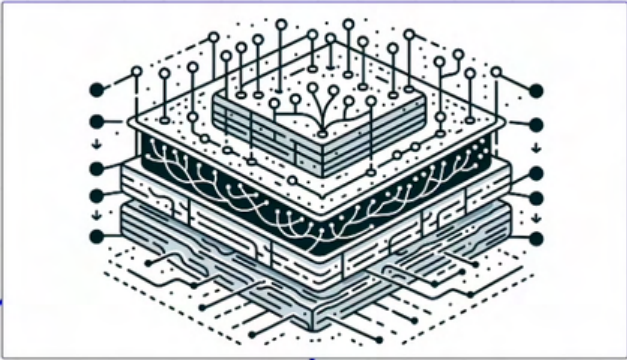
1 Introduction


In many regards neural networks are black boxes. Gaining a better understanding of how they operate is beneficial in many regards. A very important yet not fully understood feature of deep networks is the problem of invertibility and the problem of finding the preimages for classification problems. Having a solid understanding of this specific part of deep networks will shed light on why some networks get adversarial examples while others do not. Secondly, finding


2 Related Work


There is a great amount of literature that provides insights into the functioning of neural networks. The most similar work to this one analyzes a similar family of deep networks with the primary difference being that they analyze the preimage problem with networks using standard Leaky Relu activation [1]. Furthermore, the


1 Leaky Relu is only a familiar activation function that is that activation be piecewise continuous, defined for all input values and be a smooth function of the input space.











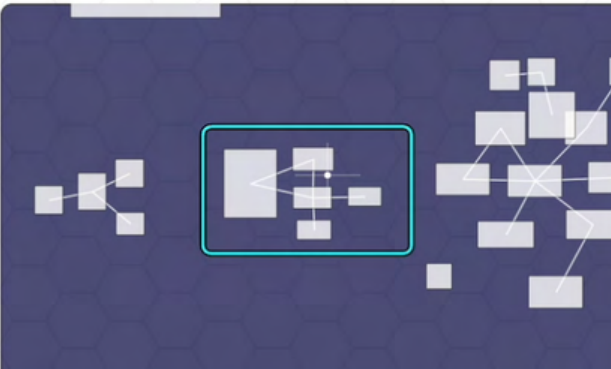
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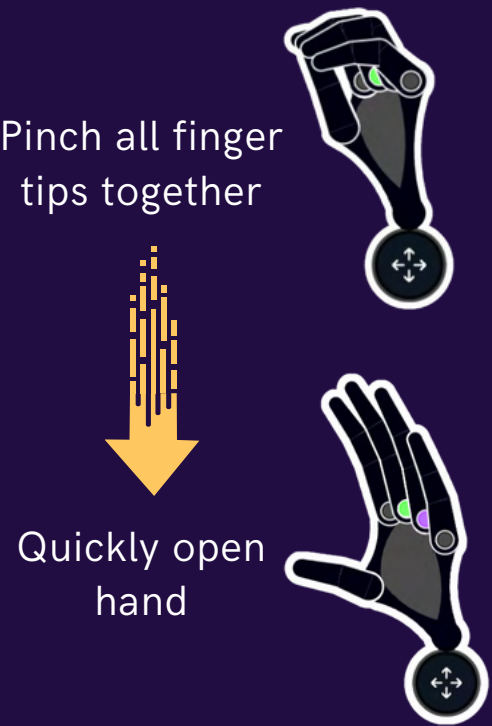
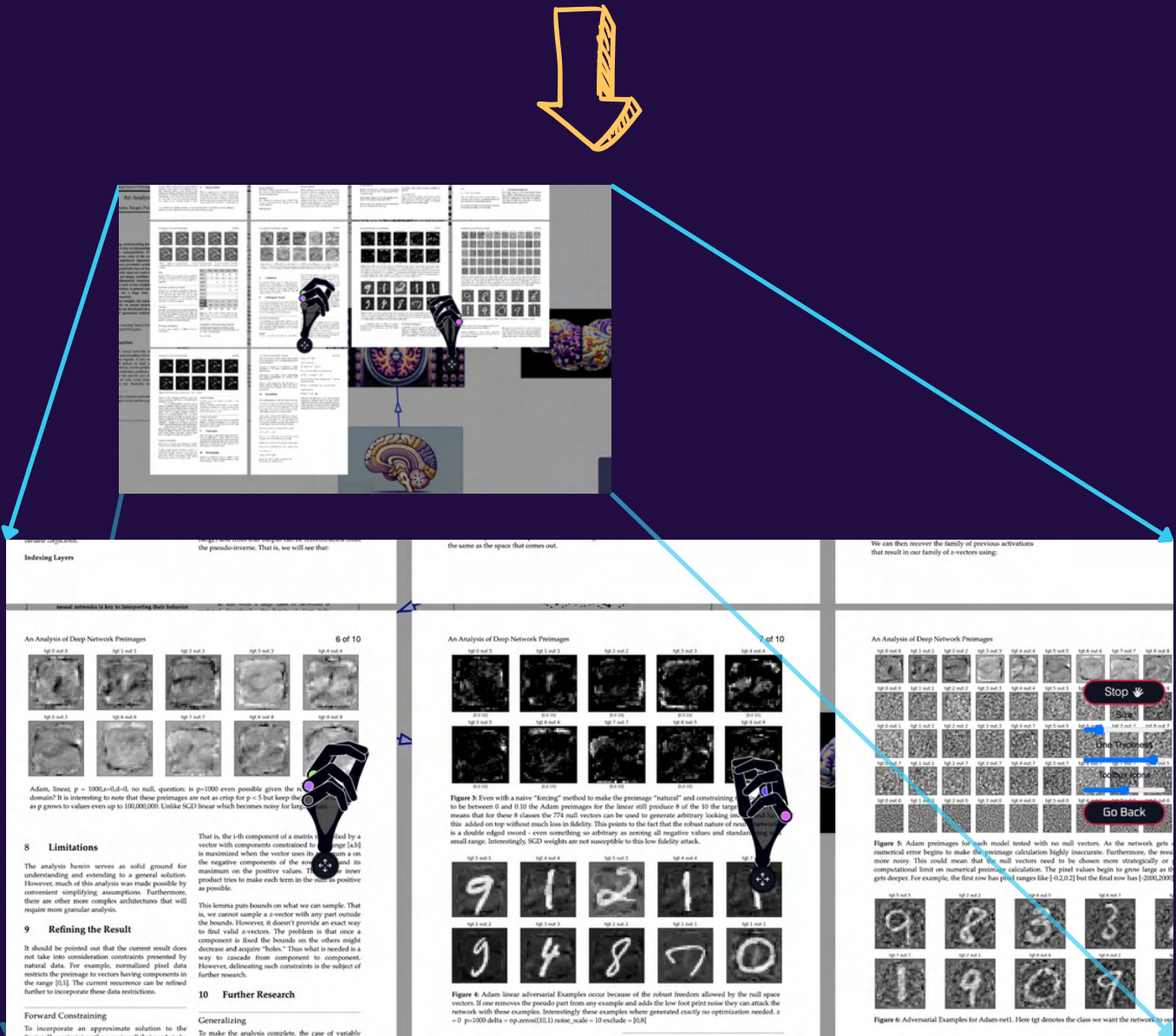
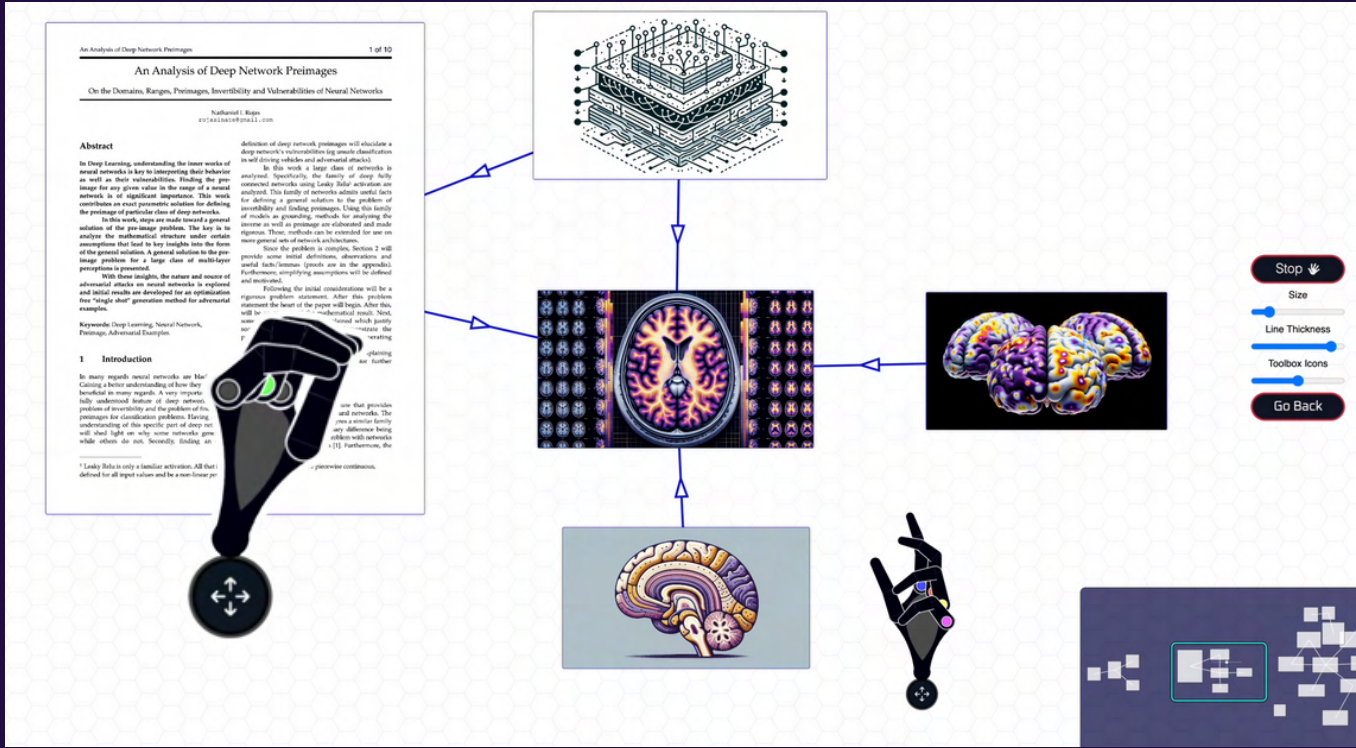
Size

Line Thickness

Toolbox Icons

Go Back

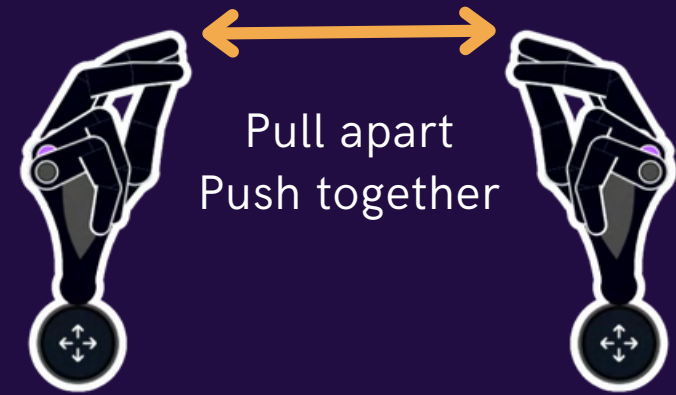




PDF RESEARCH ARTICLES

Create interconnected webs of research articles, images, GIFs and idea chains

PINCH INDEX & MIDDLE FINGER TO THUMB

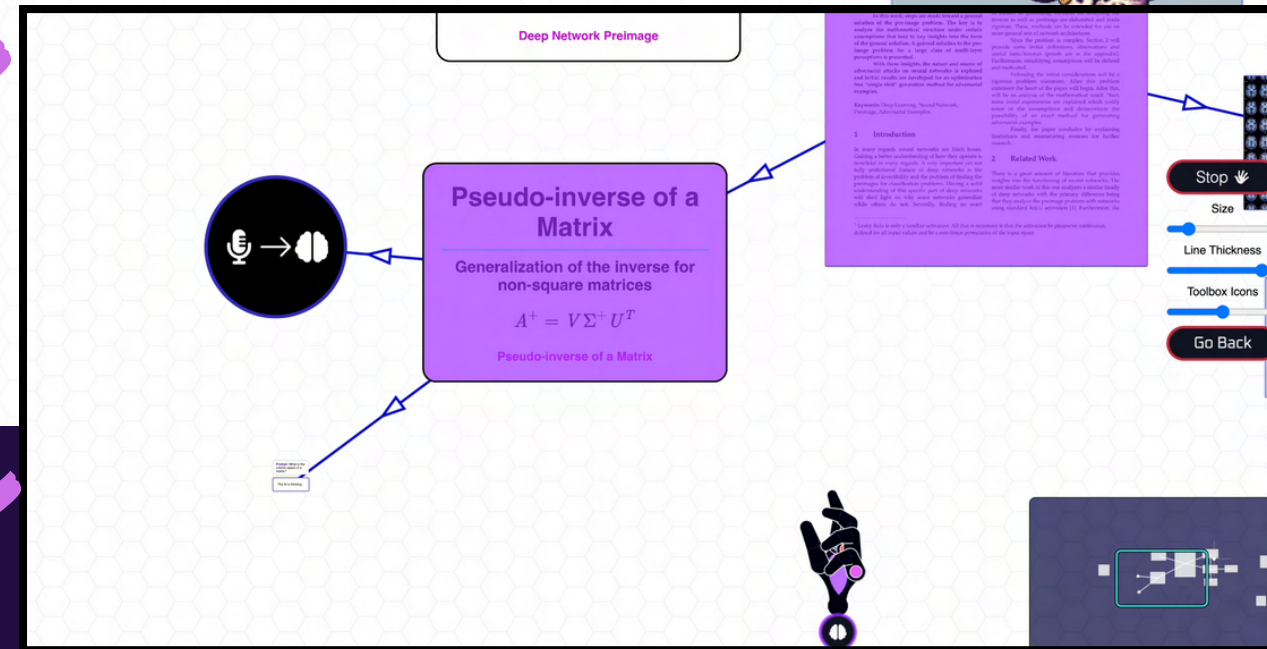
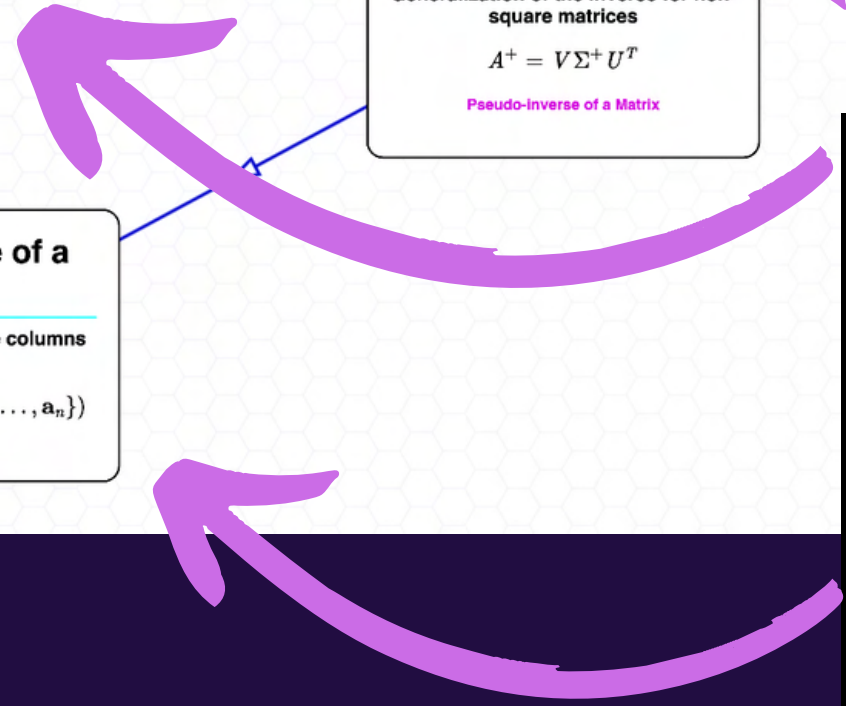
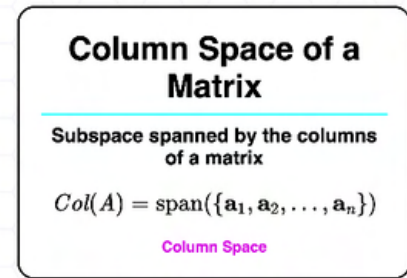
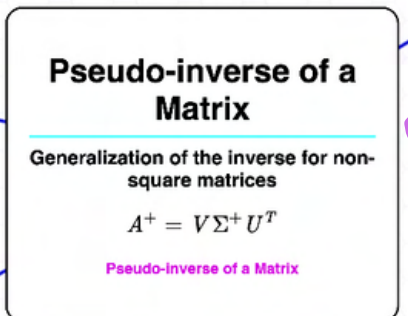
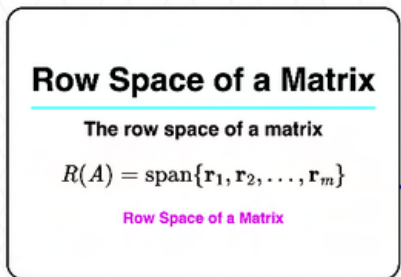
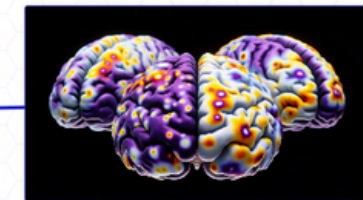
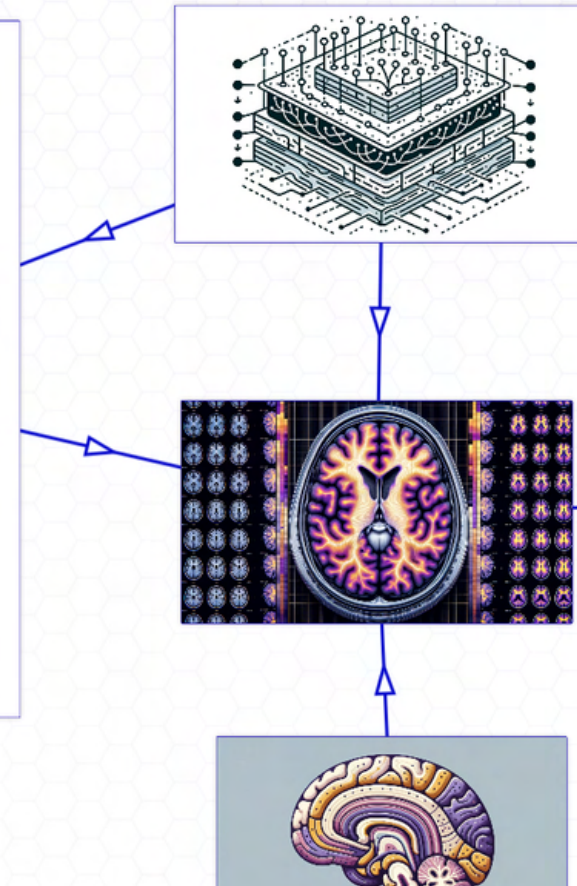
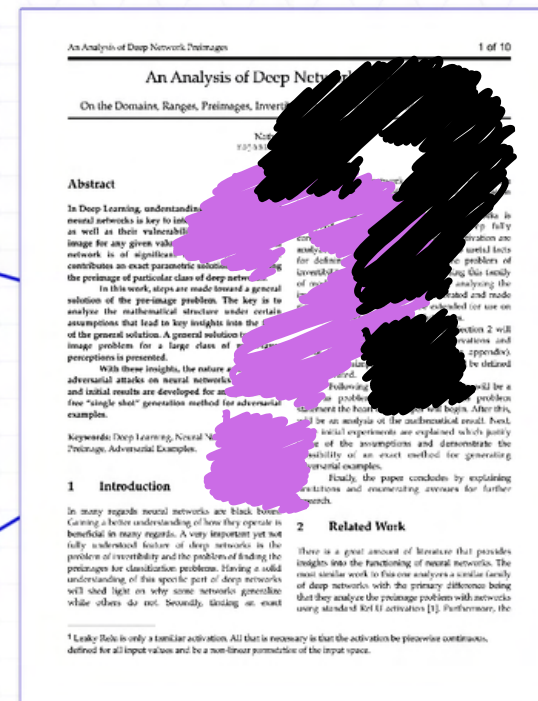
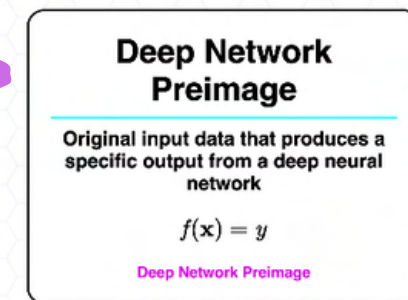
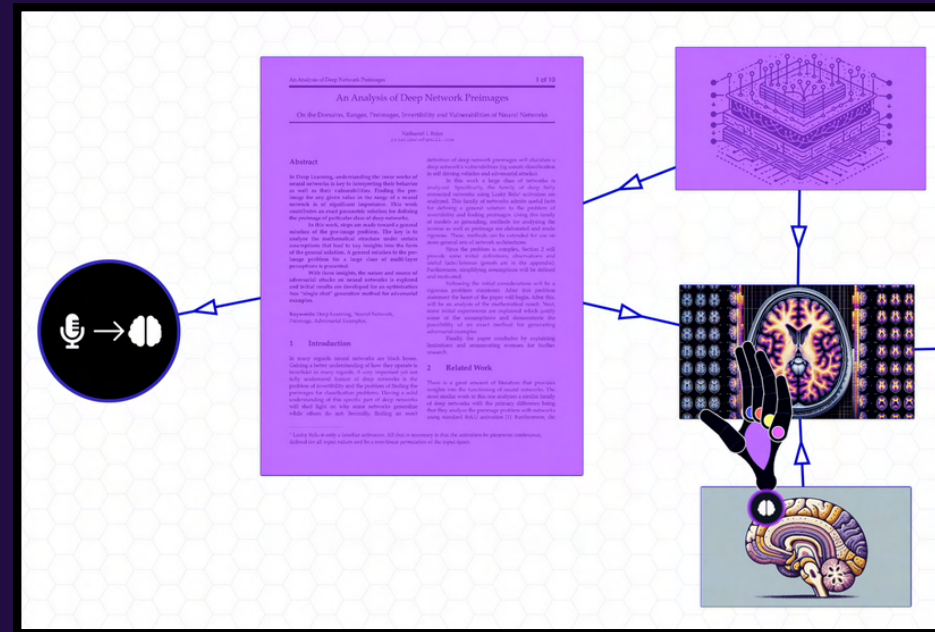


Close File



PUTTING IT ALL TOGETHER

Understand Research Publications



USEFUL PROMPTS

TEMPLATE: “MOTIVATE ...”

EG: “MOTIVATE THE QUERY, KEY & VALUE MATRICES IN THE TRANSFORMER MODEL”

TEMPLATE: “MATHEMATICAL PREREQUISITE FOR ...”

EG: “MATHEMATICAL PREREQUISITE FOR DEEP LEARNING”

TEMPLATE: “COMPREHENSIVE ...”

EG: “COMPREHENSIVE OVERVIEW OF CALCULUS”

TEMPLATE: “RELATION OF A TO B”

EG: “RELATION OF PRE-IMAGES TO ADVERSARIAL EXAMPLES”

TEMPLATE: “... CHEAT SHEET”

EG: “LINEAR ALGEBRA CHEAT SHEET”